

OPERATING SYSTEM (Th- 01)

CHAPTER WISE DISTRIBUTION OF PERIODS & EXPECTED MARKS

Sl No	Topics	Periods as per Syllabus	Periods actually needed	Expected Marks
01	Introduction	03	06	05
02	Process Management	10	12	15
03	Memory Management	10	07	20
04	Device Management	10	05	15
05	Dead Locks	10	12	15
06	File Management	10	08	15
07	System Programming	07	08	15
TOTAL		60	58	100

Sign of Lect.

Sign of HOD.

Sign of AIC

Sign of Vice Principal

LESSON PLAN

Discipline: Computer Science & Engg.	Semester: Fourth (4 th)	Name of the Faculty: Er Satabdi Palit
Subject: Operating System	No. of days/week class allotted: Six (6)	Semester from Date: 14.02.23 to Date: 23.05.23 No. of Weeks: 15
WEEK	CLASS DAY	THEORY TOPICS
1 st	1 st	Chapter No.- 1: Introduction Objectives of operating system.
	2 nd	Explain functions of operating system
	3 rd	Evolution of Operating system.
	4 th	Continue
	5 th	Structure of operating system.
	6 th	Continue
2 nd	1 st	<i>Possible Question Answer Discussion</i>
	2 nd	Chapter No.- 2: Process Management Process concept, process control
	3 rd	Interacting processes, inter process messages.
	4 th	Implementation issues of Processes.
	5 th	Process scheduling.
	6 th	Job scheduling.
3 rd	1 st	Process synchronization, semaphore.
	2 nd	Continue
	3 rd	Principle of concurrency.
	4 th	Continue
	5 th	Types of scheduling.
	6 th	Continue
4 th	1 st	<i>Possible Question Answer Discussion</i>
	2 nd	<i>Monthly Test- 1</i>

	3 rd	Chapter No.- 3: Memory Management Memory Allocation Technique: Contiguous memory allocation. Noncontiguous memory allocation.
	4 th	Swapping,
	5 th	Paging,
	6 th	Segmentation
5 th	1 st	Virtual memory using paging
	2 nd	Demand paging. Page fault handling
	3 rd	Possible Question Answer Discussion
	4 th	Chapter No.- 4: Device Management Techniques for Device Management-Dedicated. Shared and virtual.
	5 th	Device allocation considerations I/O traffic control & I/O Schedule.
	6 th	I/O Device handlers.
6 th	1 st	SPOOLING.
	2 nd	Continue
	3 rd	Possible Question Answer Discussion
	4 th	Chapter No.- 5: Dead Locks Concept of deadlock.
	5 th	System Model
	6 th	Continue
7 th	1 st	Resource Allocation Graph
	2 nd	Continue
	3 rd	Deadlock Detection
	4 th	Monthly Test- 2
	5 th	Method of Deadlock Handling
	6 th	Recovery
8 th	1 st	Prevention
	2 nd	Explain Bankers Algorithm
	3 rd	Continue
	4 th	Safety algorithm

	5 th	Possible Question Answer Discussion
	6 th	Chapter No.- 6: File Management File organization. Directory & file structure. Sharing of files.
9 th	1 st	File access methods.
	2 nd	File systems, reliability.
	3 rd	Allocation of disk space
	4 th	Continue
	5 th	Continue
	6 th	File protection.
10 th	1 st	Secondary storage management.
	2 nd	File access methods.
	3 rd	Possible Question Answer Discussion
	4 th	Monthly Test- 3
	5 th	Chapter No.- 7: System Programming Concept of system programming.
	6 th	Show differences from Application Programming
11 th	1 st	Compiler.
	2 nd	Functions of compiler.
	3 rd	Compare compiler and interpreter
	4 th	Seven phases of compiler.
	5 th	Brief description of each phase.
	6 th	Continue
12 th	1 st	Possible Question Answer Discussion
	2 nd	Review Class for Chapter No.- 01
	3 rd	Review Class for Chapter No.- 01
	4 th	Review Class for Chapter No.- 01
	5 th	Review Class for Chapter No.- 02
	6 th	Review Class for Chapter No.- 02

13 th	1 st	Monthly Test- 4
	2 nd	Review Class for Chapter No.- 02
	3 rd	Review Class for Chapter No.- 03
	4 th	Review Class for Chapter No.- 03
	5 th	Review Class for Chapter No.- 03
	6 th	Review Class for Chapter No.- 04
14 th	1 st	Review Class for Chapter No.- 04
	2 nd	Review Class for Chapter No.- 04
	3 rd	Review Class for Chapter No.- 05
	4 th	Review Class for Chapter No.- 05
	5 th	Review Class for Chapter No.- 06
	6 th	Review Class for Chapter No.- 06
15 th	1 st	Review Class for Chapter No.- 07
	2 nd	Review Class for Chapter No.- 07
	3 rd	Previous Year (S- 22) Question Answer Discussion
	4 th	Previous Year (S- 22) Question Answer Discussion
	5 th	Previous Year (S- 21) Question Answer Discussion
	6 th	Previous Year (S- 20) Question Answer Discussion

Chapters covered up to IA: 1, 2 & 3.

